

GENERAL PLAYER RULES & GUIDELINES

- All tournaments are \$10 per player, per game to enter, unless otherwise stated.
- \$7 of each tournament entry fee goes towards its respective prize pool for all \$10 tournaments.
- When registering for a tournament, please use a valid PayPal email. Any and all tournament winnings are paid out by Tuesday 9/24/24 via PayPal. Standard PayPal transaction fees apply.
- Participants are strongly encouraged to pre-register for Comic Con general admission, as tournament registration time is limited to day of event.
- All tournaments will be taking place in the "Next Level Gaming" tournament play area.
- As with most video game tournaments, please bring your own controller.
- If you do not have your own controller, there are some available to rent at the registration & scoring desk (first come, first serve).

• Controller Rental:

- \$5 for 30min

For tournament use only:

- \$10 for one tournament use
- \$15 for all-day rental

All-day rentals can be exchanged for a different system controller (if available) at any point until the rental concludes and ID is returned.

- Upgrade your controller rental to a joystick rental for only \$3
- In some cases, an adapter may be required to use your preferred controller or joystick on a game system.

• **FOR ALL RENTALS:** Please provide us with a Driver's License, State ID, Student ID or AAA card to hold onto during the course of use. Please reclaim your ID upon returning the rented equipment. **PLEASE DO NOT LEAVE THE NEXT LEVEL GAMING PLAY AREA WITH ANY RENTED EQUIPMENT.**

• Players participating in more than one event, please let the event runner know at the beginning of each round which events you are in, so we can run all events as smoothly as possible. For any players entering a team tournament, please approach registration with your teammate to make entry run as smoothly as possible.

• Once the tournament begins, players are to remain in the tournament play area.

• If using a DS4 controller (PS4), Dual Sense or pro controller Switch, please be sure to de-sync it from the system when your match concludes.

• Winner of each match set (aka match pairing) advances.

• Single Elimination means loose once and you are eliminated.

- Double Elimination means loose twice and you are eliminated.
- Each tournament must have a minimum of 4 entrants to be run, unless otherwise specified.
- When your match pairing is called, please report to your tournament station for play.
- Failure to report to your tournament station when called will result in a count down and subsequent disqualification.
- If you are not present in the tournament play area when your match is called, we will call and/or text you and you will have 2 minutes to report before being disqualified.
- Players have 60 seconds to perform a button check/in-game button check, then exit to character select to start the match.
- In the case of accidental pause during match play, both players are given 1 DQ warning.
- Additional pausing during match play for the remainder of the tournament will result in disqualification.
- Please, no viewer interference during match play.
- Please, NO FOOD or DRINK in the Player Area.
- Players are encouraged to wash and/or sanitize their hands before playing.
- Please, No Foul Language.
- NO BULLYING will be tolerated.
- NO smoking or vaping is permitted in the building.
- Per Convention Center and Comic Con Staff, no betting will be tolerated

T.S.J. Friday

2:30p Tatsunoko Vs Capcom

- \$5 to enter
- Best-of-5 matches wins the match set and advances
- Winner keeps same character. Loser may switch
- Double Elimination
- Prior to game1, if a player selects a giant (PTX-40A or Gold Lightan), their opponent may switch charaters.
- 70%, 20% & 10% prize pot pay-out to 1st, 2nd & 3rd place, respectively.

4p Street Fighter III: 3rd Strike

- \$5 to enter
- Best-of-3 matches wins the match set and advances
- Double Elimination
- Winners Finals, Losers Finals and Grand Finals are best-of-5 matches
- Winner keeps same character. Loser may switch
- 70%, 20% & 10% prize pot pay-out to 1st, 2nd & 3rd place, respectively.

5:30p JoJo's Bizarre Adventure: All-Star Battle R

- \$5 to enter
- Timer: 99 seconds
- Number of rounds: 2
- Hazards: OFF
- Assists: ON
- All matches are best of 3(FT2) until Winners Finals/Losers Finals/Grand Finals, which will be best of 5 (FT3)
- Random stage is preferred, loser can reselect stage if they would like
- Loser can reselect character and assist, winner must stick with both
- 70%, 20% & 10% prize pot pay-out to 1st, 2nd & 3rd place, respectively.

Super Tournament Saturday

11a Mortal Kombat 1 XBOX SeriesS

- Best-of-3 matches wins the match set and advances
- Double Elimination
- Winners Finals, Losers Finals and Grand Finals are best-of-5 matches
- Winner keeps same character. Loser may switch

- 70%, 20% & 10% prize pot pay-out to 1st, 2nd & 3rd place, respectively

•Players wishing to use their PS3, PS4, PS5, XBOX ONE, Series X/S (and yes, even wired Switch Pro) controllers are welcome to do so by using the adapters provided by Next Level Gaming or providing their own. Please bring your own sync cable.

12:30p Guilty Gear -Strive- PS4

- Best-of-5 matches wins the match set and advances
- Double Elimination
- Winner keeps same character. Loser may switch
- 70%, 20% & 10% prize pot pay-out to 1st, 2nd & 3rd place, respectively

2p Street Fighter 6 XBOX SeriesS

- Best-of-3 matches wins the match set and advances
- Double Elimination
- Winners Finals, Losers Finals and Grand Finals are best-of-5 matches
- Winner keeps same character. Loser may switch
- 70%, 20% & 10% prize pot pay-out to 1st, 2nd & 3rd place, respectively
- Players wishing to use their PS3, PS4, PS5, XBOX ONE, Series X/S (and yes, even wired Switch Pro) controllers are welcome to do so by using the adapters provided by Next Level Gaming or providing their own. Please bring your own sync cable.

3:30p Super Smash Bros. Ultimate Singles - Switch

- Best-of-3 matches wins the match set and advances
- Double Elimination
- Winners Finals, Losers Finals and Grand Finals are best-of-5 matches
- 65%, 25% & 10% prize pot pay-out to 1st, 2nd & 3rd place, respectively
- Game Settings

Stock and time are set to 3 stock and 8 minutes for Singles and Doubles

Final Smash Meter: Off

Spirits: Off

Damage Handicap: Off

Stage Selection: Anyone

Items: Off and None

First to: 1 Win

Stage Morph: Off

Stage Hazards: Off

Team Attack: On

Launch Rate: 1.0x

Underdog Boost: Off

Pausing: Off

Score Display: Off

% Show Damage: Yes

Custom Balance: Off

Echo Fighters: Separate

Radar: Big

Teammate Highlight: On

Mii Fighters: All moveset combinations are legal

Stage List

Starter Stages

Battlefield*

Final Destination*

Lylat Cruise

Pokémon Stadium 2

Smashville

Counterpick Stages

Castle Siege

Kalos Pokémon League

Town & City

Unova Pokémon League

Yoshi's Island (Brawl)

Yoshi's Story

* Battlefield and Omega variations of the stages are allowed when a player counterpicks either Battlefield or Final Destination respectively. The Battlefield and Omega forms must be from the list below:

Arena Ferox

Battlefield

Castle Siege

Corneria

Delfino Plaza

Dream Land

Final Destination

Frigate Orpheum

Great Plateau Tower

Halberd

Kalos Pokémon League

Kongo Falls

Kongo Jungle

Lylat Cruise

Moray Towers

New Donk City Hall

Peach's Castle

Pokémon Stadium

Pokémon Stadium 2

Reset Bomb Forest

Skyworld

Smashville

Super Happy Tree

Suzaku Castle

Town & City

Umbra Clock Tower

Unova Pokémon League

Venom

Yoshi's Island (Brawl)

Yoshi's Story

5p Tekken8 Xbox SeriesS

- Best-of-3 matches wins the match set and advances
- Double Elimination
- Winners Finals, Losers Finals and Grand Finals are best-of-5 matches
- Winner keeps same character. Loser may switch
- 70%, 20% & 10% prize pot pay-out to 1st, 2nd & 3rd place, respectively
- Players wishing to use their PS3, PS4, PS5, XBOX ONE, Series X/S (and yes, even wired Switch Pro) controllers are welcome to do so by using the adapters provided by Next Level Gaming or providing their own. Please bring your own sync cable.

Sunday Funday

12pm BEAT SABER

- The top players from each round (based on total entrants) advance until 1 player emerges victorious
- This is a winner-take-all event